

## Primary Technology Projects | Scope & Sequence

Primary technology projects are for beginners. They provide a foundation for learning. Activities emphasize fundamentals. Students create artwork, write stories, make presentations, and more!

	COMPUTER APPLICATIONS   DIGITAL LITERACY			COMPUTER SCIENCE
Grades 1/2	TechnoStart Earn a computer operator license. Engage in fun activities to learn about hardware, terminology, computer rules, and keyboarding.	TechnoStories Become an author. Use templates to plan, write, edit, and illustrate stories. Share the books during story time with friends or family.	TechnoMe Design an All About Me slide show. Outline personal information, accomplishments, goals, and interests in a mini biography.	TechnoWhiz Become a programming whiz kid. Build simple scripts and loops to create silly scenes, feed a pet monster, explore a magical land, and invent a racing game.
	Paint or Drawings visual arts; graphics and computer fundamentals	Word or Docs language arts; word processing	PowerPoint or Slides social studies; presentation	Scratch Jr mathematics; coding
Grades 2/3	TechnoPainter or TechnoGallery Spark creativity! Produce unique artwork using digital tools. Develop fine motor skills to paint original images and display them in a gallery.	TechnoBookmaking Publish a collection of books. Create a tiny picture book, flip flap story, unfolding riddle book, layer book of facts, bookmarks, card, and more!	TechnoFit Join the TechnoFit Club. Inform others about the importance of a healthy lifestyle by designing a food guide, menu plan, and fitness poster. Be fit and live well!	TechnoTales Blend coding with storytelling. Design a modern fairy tale that has a hero go on a quest. Build scripts to animate the story action.
	Paint or Drawings visual arts; graphics, computer fundamentals	PowerPoint or Slides language arts; word processing	Publisher health and nutrition; desktop publishing	Scratch Jr creative writing; coding